

GAME BOY ADVANCE

AGB-BZXE-USA

NICKELODEON
SPONGEBOB'S
ATLANTIS
SQUAREPANTS



INSTRUCTION BOOKLET

THQ

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

 **WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Altered vision

Eye or muscle twitching

Involuntary movements

Loss of awareness

Disorientation

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Nintendo portable video game systems contain a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your hardware. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

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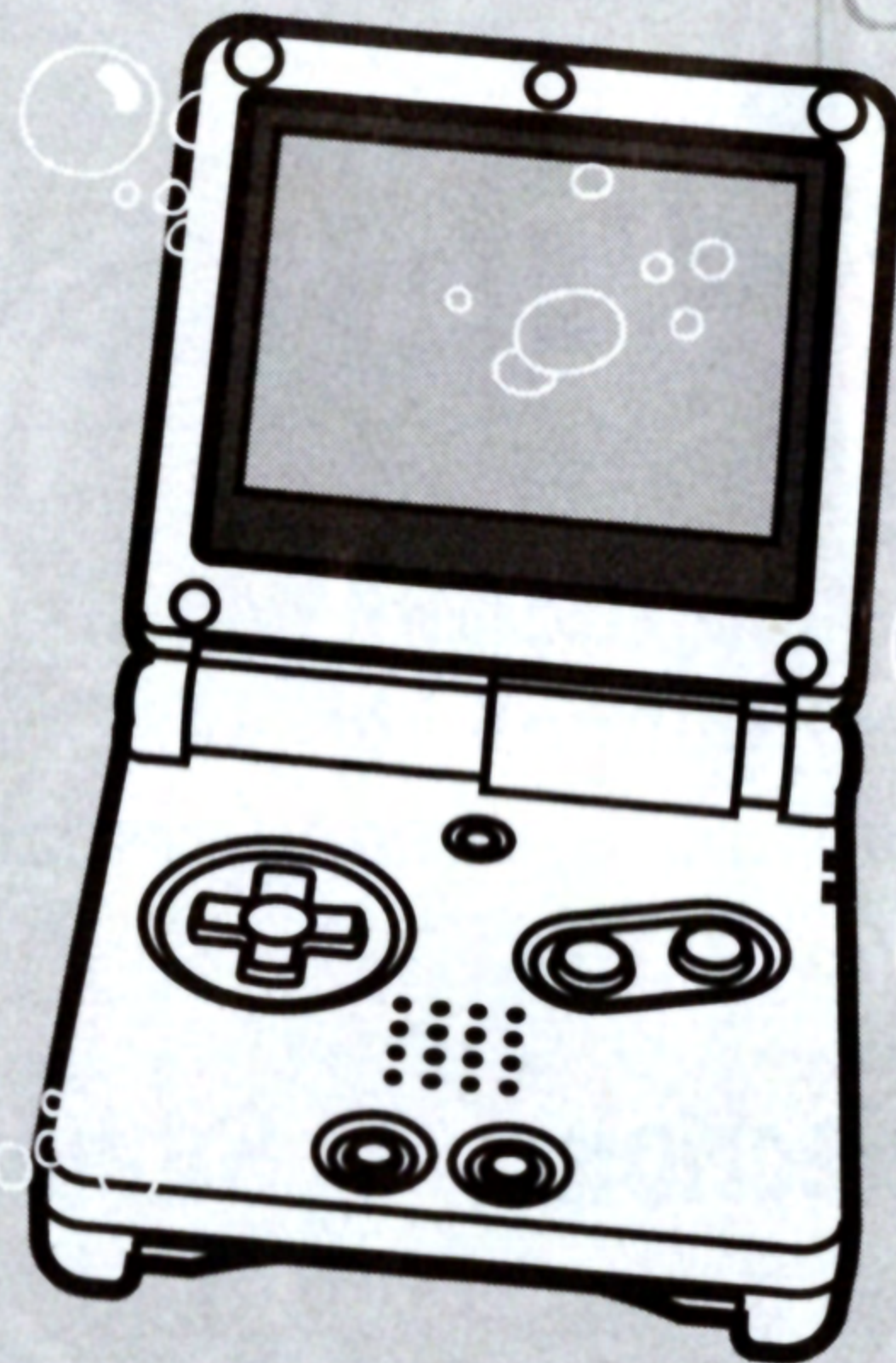
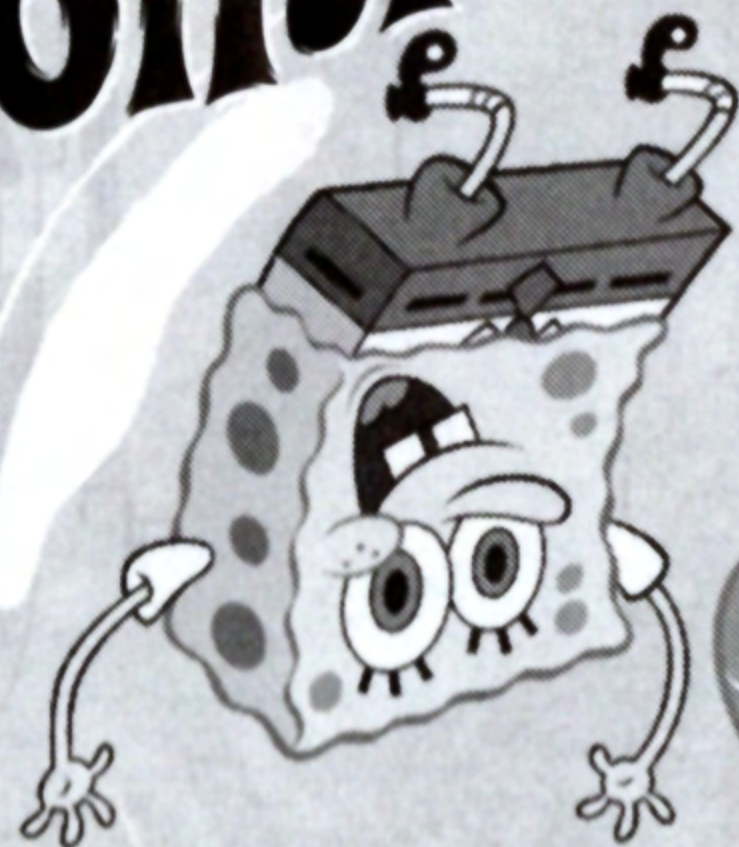
Introduction

SpongeBob and his friends hop aboard a magic bus and head to the legendary city of Atlantis, home of the "World's Oldest Living Bubble." The whole gang is looking forward to finding their own favorite treasures. But they'll have to work together to overcome all sorts of trouble-making sea creatures and perilous obstacles by relying on each other's special abilities!

Set-Up

1. Turn OFF the Power Switch on your Nintendo® Game Boy® Advance. Never insert or remove a Game Pak when the power is on.
2. Insert the **SpongeBob's: ATLANTIS SQUAREPANTIS™** Game Pak into the slot on the Game Boy® Advance. To lock the Game Pak in place, press firmly.
3. Turn ON the Power Switch. The title screen should appear (if you don't see it, begin again at step 1).
4. When the title screen appears, press START to proceed to the Main Menu.

Controls



Main Game

+Control Pad

Move Left or Right /
Enter a Character Change door(+Control Pad Up).

Hold +Control Pad Up/Down

Look up/down.

A Button

Jump / Advance through text.

+Control Pad Down + A Button

Pass down through thin platforms

B Button

Attack / Back / Cancel / Advance through text.

START

Pause / End tutorial and skip cut scenes.

L Button

Switch to the partner character.

R Button

Combo Moves.

Main Menu

Use the +Control Pad and press the A Button to choose from the following two menu selections.

Selection

New Game

Password

Summary

Start a New Game of
SpongeBob's: ATLANTIS SQUAREPANTIS™.

Go to the Password Entry screen.



Password

A password will be issued automatically when you reach specific points. You may also get a password yourself from the following areas.

- **The Pineapple Hut in World 1- Bikini Bottom Hub.** Move to the bed and press the A Button to get a new password.
- **World 2- Atlantis Hub.** Move to the world's oldest living bubble and press the A Button to get a password.
- **World 3- Atlantis Outdoor Hub.** Move to the Atlantis Medallion display and press the A Button to get a password.

To enter a password and continue your game, select Password from the Main Menu then select a character icon. Press Right or Left on the +Control Pad to change the character. After, you find the correct character press the A Button to put the icon back into the puzzle. Move the cursor to a new icon and repeat until you have entered the entire password. When you are ready to confirm your password press START or move the cursor to SpongeBob's hand. There will be an [Ok?] message displayed. Press the A Button to confirm the password. If the password is incorrect, an error message will appear.



Gameplay

Work with your partner to clear the levels and advance through the game!

This game allows you to choose two characters. Select from SpongeBob, Patrick, Mr. Krabs, and Sandy. The two characters must work together in order to advance through the game. There will be locations where you must use specific character combinations to

overcome obstacles, solve puzzles, or get hard to reach items. All characters use a shared amount of **Rainbow Power**, which represents your characters health. Collect melody shells to fill your EXP gauge. When your **EXP gauge** is full, your characters Level Up. Level Up to fully recover and get a larger Rainbow Power capacity.

The character you control is called the **player character**. Only the player character can be attacked by an enemy and pick up items. The **partner character** will *automatically* follow “safely” behind. Press the L Button to switch to the partner character.

Player










Partner

EXP

Rainbow Power



Collectibles

Name	Image	Summary
Atlantis Amulet fragment		Collect these items to advance.
Small Melody Shell		EXP gauge will fill (a little) when you collect these Melody Shells.
Medium Melody Shell		EXP gauge will fill up (medium) when you collect these Melody Shells.
Large Melody Shell		EXP gauge will fill (large) when you collect these Melody Shells.
Krabby Patty		Collect these Krabby Patties to recover Rainbow Power (Health).
Krabby Patties w/ Cheese		Collect a Krabby Patties w/ Cheese to recover a larger amount of Rainbow Power (Health).
Golden Spatula		You'll have to find this and bring it to Mr. Krabs to advance.
Atlantean Thing-a-Majig to advance the story.		You'll need to find this item and show it to Sandy
Lever		This item opens the Atlantis door. You'll need to find it to advance.

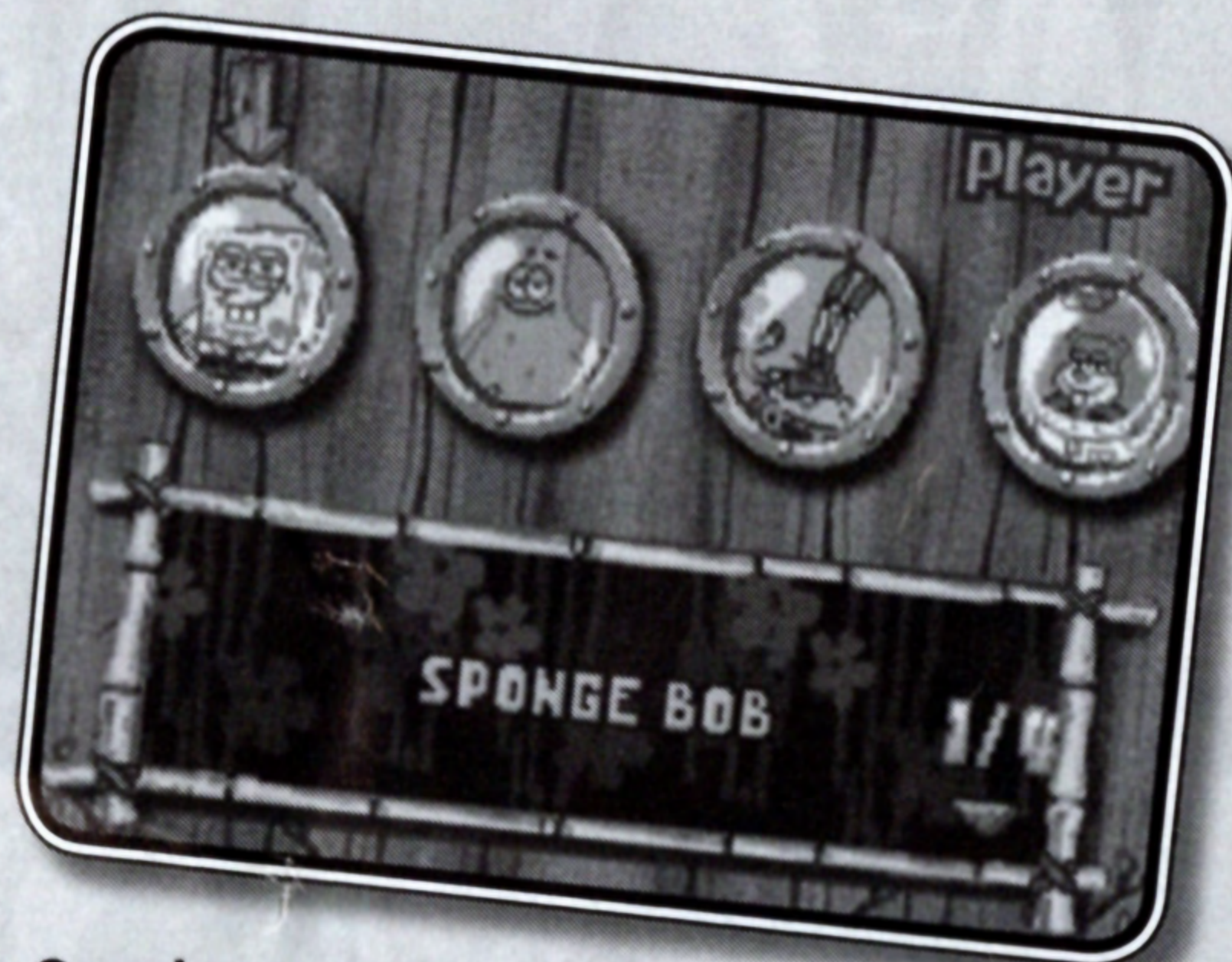
Character Change Menu

You'll be able to change your characters during the game after Mr. Krabs and Sandy join up with SpongeBob and Patrick. Press Up on the +Control Pad to enter the special Character change doors in the main game.

When you select the Player Character(1st selection), a description about that character will be displayed in the bottom window. When you select the Partner

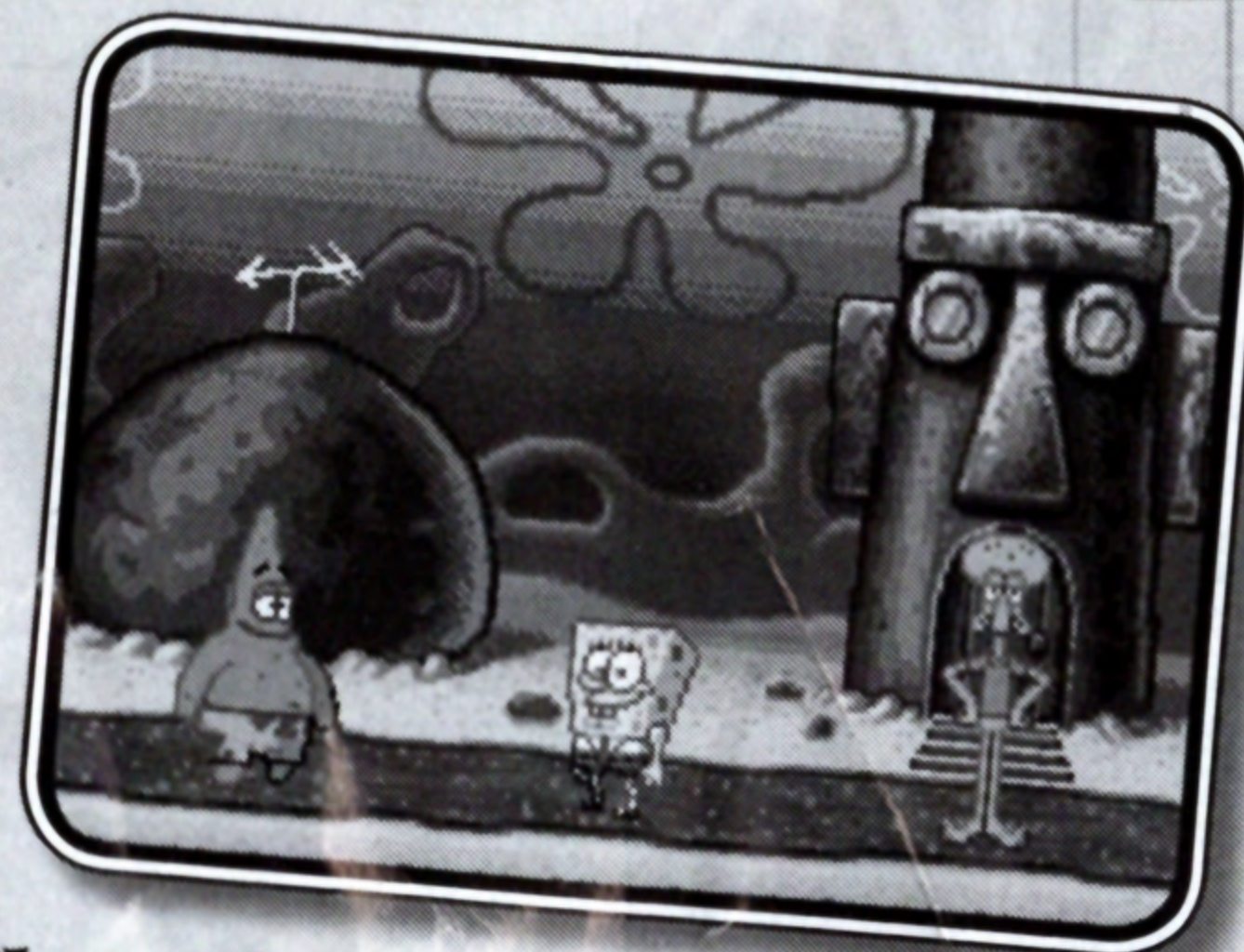
Character, the bottom window will display the Combo Move that can be performed with the Player Character you currently have selected. Press Down or Up on the +Control Pad to view more text in the bottom window. You will automatically return back to the game after selecting the partner character.

Press the B Button to cancel a selection or exit the screen and return back to the game.



World HUBs

There will be three different HUBs, one for each world. There will be multiple features you can access by approach another characters or items. Some of these features are as follows:



Location	Feature	Summary
Patrick (World 1)	Game Difficulty Screen	Set the game's difficulty to your preferred setting.
Squidward (World 1)	Tutorial	Replay the opening tutorial.
Mr. Krabs (World 1)	Minigame Menu	Replay the minigames that you already cleared in the main game.
Sandy (World 1)	Cut Scene Room	You can select thumbnail images and view the full sized images used during the game's cut scenes.
Magic Bus	World Select	You can travel to the W2 or W3 HUB if they have been unlocked.
Sandy (World 2)	Sandy (World 2)	Replay the Tutorial that teaches how to control Sandy.
Mr. Krabs (World 2)	Mr. Krabs Tutorial	Replay the Tutorial that teaches how to control Mr. Krabs.
Squidward (World 3)	Credits	View the game's credits. *This is available after the game is cleared.
Patrick (World 3)	Sound Room	Listen to the music used in the game. *This is available after the game is cleared.

Notes

Warranty and Service Information

In the unlikely event of a problem with your product ("Product"), you may only need simple instructions to correct the problem. Please contact the THQ Inc. ("THQ") Customer Service Department at (818) 880-0456 or on the web at <http://www.thq.com> before returning the Product to a retailer. Live Customer Service Representatives are available to help you Monday through Friday 9am to 5pm PST or you can use our automated systems by phone or on the web 24 hours a day, 7 days a week. Please do not send any Product to THQ without contacting us first. Your 5 digit Product Code is 32259. Please use this code to identify your Product when contacting us.

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THQ warrants to the best of THQ's ability to the original consumer purchaser of the Product that the medium on which the Product is recorded shall be free from defects in materials and workmanship for a period of ninety (90) days from the original date of purchase. The Product is sold "as is," without express or implied warranty of any kind, and THQ is not responsible for any losses or damages of any kind resulting from use of this Product. If a defect occurs during this ninety (90) day warranty period, THQ will either repair or replace, at THQ's option, the Product free of charge. In the event that the Product is no longer available, THQ may, in its sole discretion, replace the Product with a Product of comparable value. The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to THQ's satisfaction, that the product was purchased within the last ninety (90) days.

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THQ Inc.

Customer Service Department

29903 Agoura Road

Agoura Hills, CA 91301

THQ is not responsible for unauthorized returns of Product and reserves the right to send such unauthorized returns back to customers.

This warranty shall not be applicable and shall be void if: (a) the defect in the Product has arisen through abuse, unreasonable use, mistreatment or neglect; (b) the Product is used with products not sold or licensed by Nintendo or THQ (including but not limited to, non-licensed game enhancement and copier devices, adapters and power supplies); (c) the Product is used for commercial purposes (including rental); (d) the Product is modified or tampered with; (e) the Product's serial number has been altered, defaced or removed.

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After the ninety (90) day warranty period, defective Product may be replaced in the United States and Canada for US\$25.00. The original purchaser is entitled to the replacement of defective Product for a fee, only if proof of purchase is provided to THQ. Make checks payable to THQ Inc. and return the product along with the original proof of purchase to the address listed above.

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